MARVEL COMICS PRESENTS

№ 13 Jan 9th 1980
Every Thursday 12p

Comic Strips! Features! Pin-Ups!

DOCTOR WHO WEEKLY

TV's No 1 HERO

10 KODAK EKTRA CAMERAS TO BE WON!

SEE INSIDE!

ALSO INSIDE:
FACTS AND PHOTOS OF

K-9

PLUS

THE ICE WARRIORS ATTACK

From an almost uninhabited sector of the Universe come the primitive warriors known as Ogrons!

WRITERS: WAGNER+MILLS / ARTIST: DAVE GIBBONS / EDITOR: DEZ SKINN

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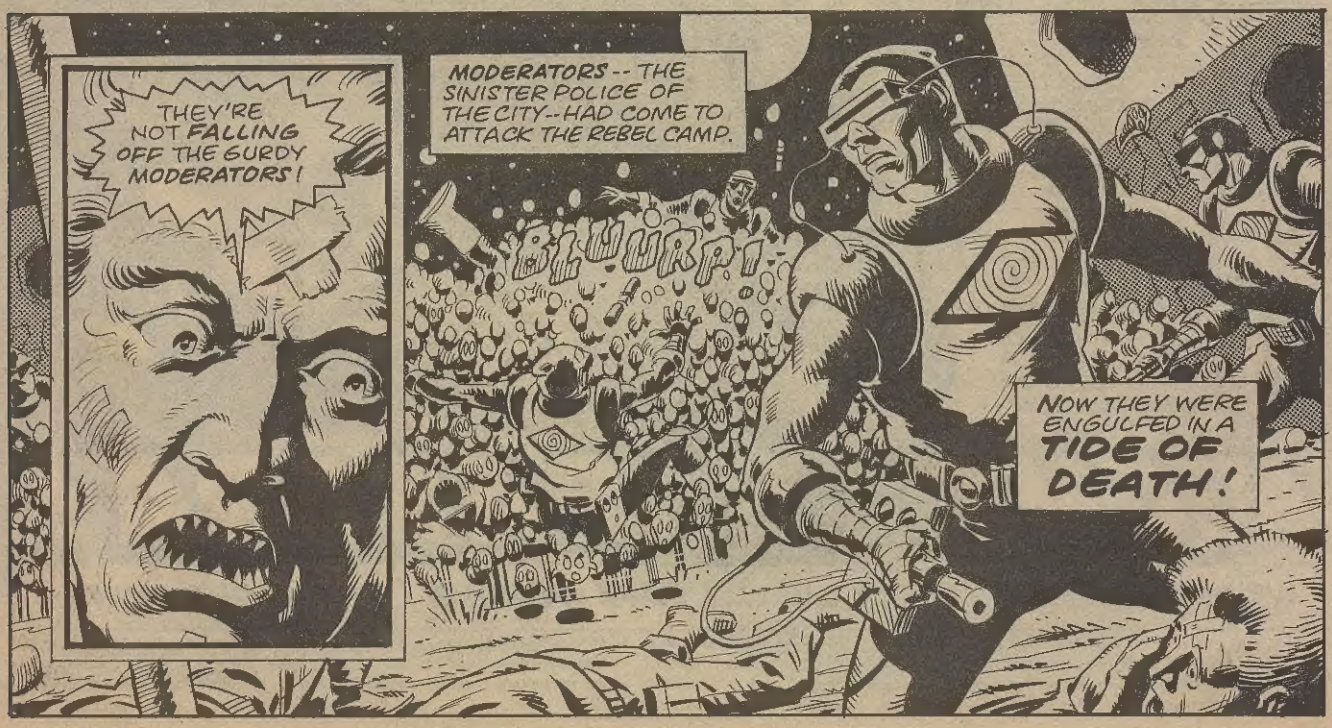
THE GREAT EMOTER WILL BE EATEN ALIVE! OH WOE!
S-S-SOMEBODY H-H-H-H-H-HELP HIM!

CATCH, DOCTOR!
BLUURP!

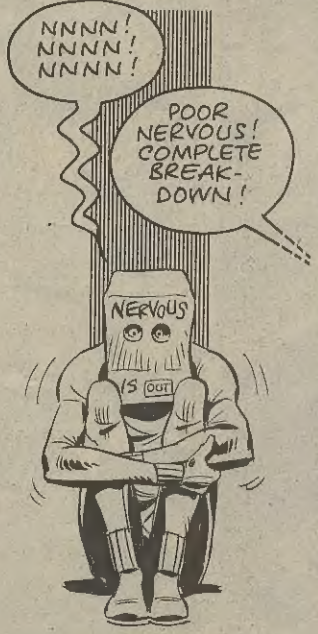
THE GREAT EMOTER MUST BE SAVED! CRUSH THE BLOOD-BUGS!
STAND BACK, WILL! I'LL SHOW YOU HOW TO CRUSH 'EM!

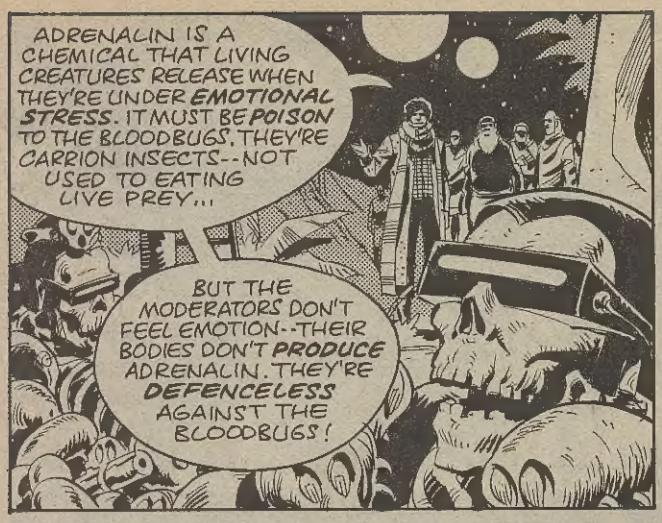
GOOD GRIEF! NO, HALF-DAFT!

THERE'S NO NEED, HONESTLY! I'VE HARDLY BEEN BITTEN AND-LOOK! THE GRUESOME THINGS ARE FALLING OFF BY THEMSELVES!


THEY'RE NOT FALLING OFF THE GURDY MODERATORS!
MODERATORS -- THE SINISTER POLICE OF THE CITY -- HAD COME TO ATTACK THE REBEL CAMP.
BLUURP!
NOW THEY WERE ENGULFED IN A TIDE OF DEATH!

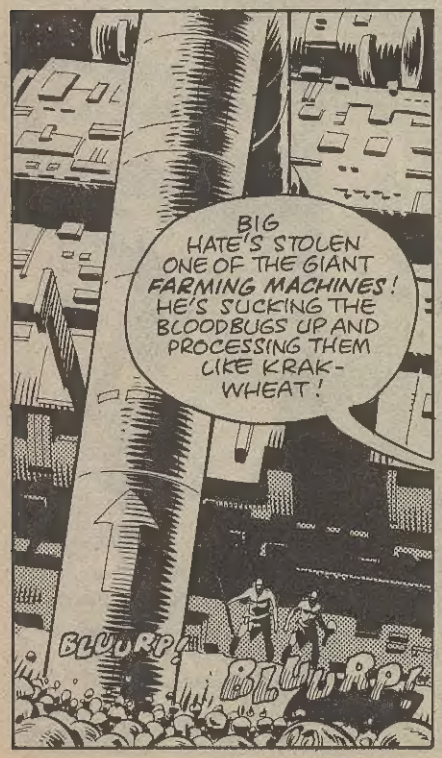
EACH OF THE REBELS HAD ADOPTED ONE EMOTION, TO PRACTISE IT, AND KEEP IT ALIVE FOR THE DAY WHEN THEY WOULD BE FREE TO FEEL AGAIN. FOR SOME, THE BARA-BARA HAD BEEN TOO MUCH...

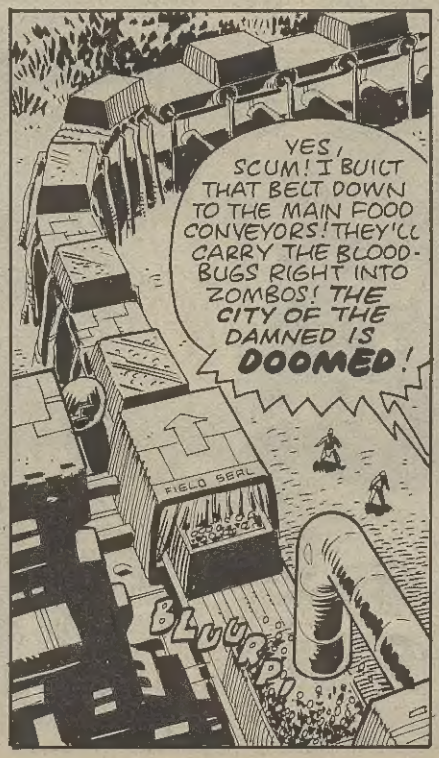



ADRENALIN IS A CHEMICAL THAT LIVING CREATURES RELEASE WHEN THEY'RE UNDER EMOTIONAL STRESS. IT MUST BE POISON TO THE BLOODBUGS. THEY'RE CARRION INSECTS--NOT USED TO EATING LIVE PREY...
BUT THE MODERATORS DON'T FEEL EMOTION--THEIR BODIES DON'T PRODUCE ADRENALIN. THEY'RE DEFENCELESS AGAINST THE BLOODBUGS!

AND SO IS THE WHOLE CITY! BIG HATE HAS GOT TO BE STOPPED!

BIG HATE AND HIS MEN HAD BEEN BREEDING THE BARABARA IN POOLS ABOVE THE CAMP--
YOU'RE TOO LATE, SCUM! NOBODY CAN STOP THE BIG HATE NOW!

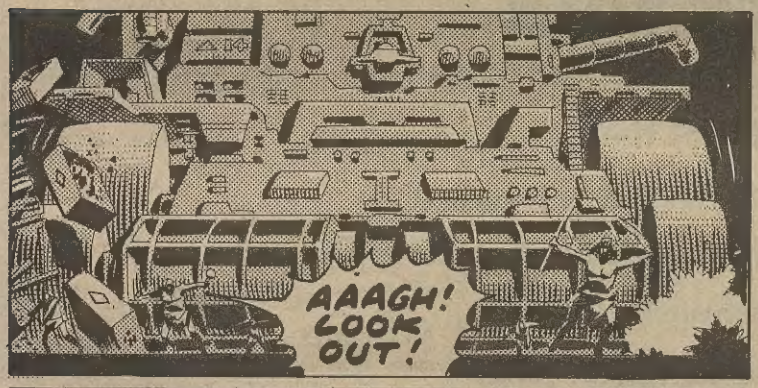

BIG HATE'S STOLEN ONE OF THE GIANT FARMING MACHINES! HE'S SUCKING THE BLOODBUGS UP AND PROCESSING THEM LIKE KRAK-WHEAT!
BLURP!
BLURP!

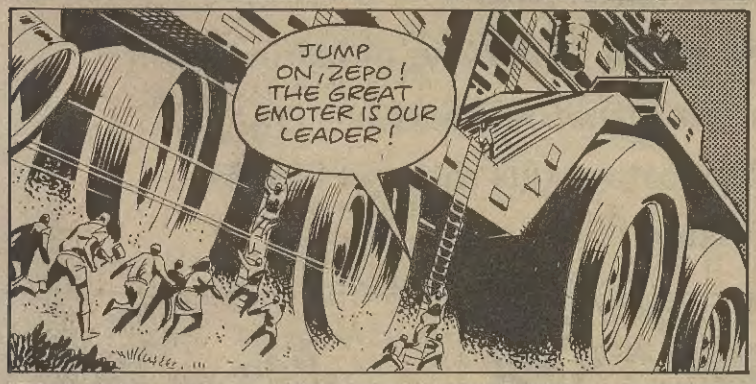

YES, SCUM! I BUILT THAT BELT DOWN TO THE MAIN FOOD CONVEYORS! THEY'LL CARRY THE BLOOD-BUGS RIGHT INTO ZOMBOS! THE CITY OF THE DAMNED IS DOOMED!
FIELD SERL
BLURP!

HATE HAS TWISTED HIS MIND! WITH ME, ZEPO!
FOLLOW THE GREAT EMOTER!

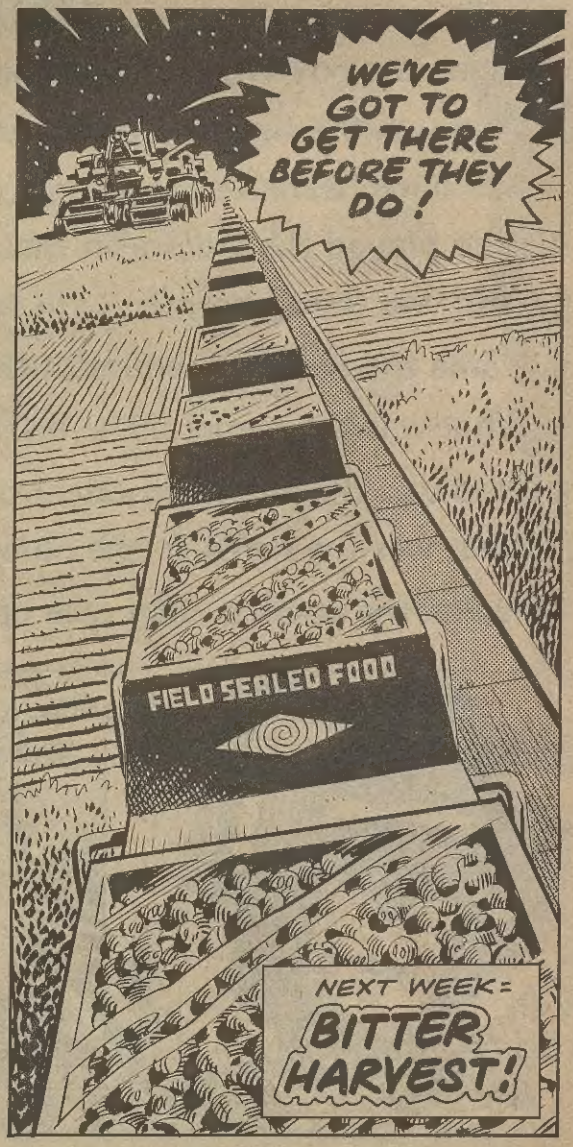
YOU HATES HAVE GONE TOO FAR THIS TIME!
WHAT'S HAPPENING? WHAT'S HAPPENING?

I DO BEG YOUR PARDON! WAS THAT YOUR FACE?


AAAGH! LOOK OUT!


JUMP ON, ZEPO! THE GREAT EMOTER IS OUR LEADER!

WE'VE STOPPED THE FLOW, WILL--BUT THERE MUST BE BILLIONS OF BLOODBUGS ON THEIR WAY TO THE CITY ALREADY!


WE'VE GOT TO GET THERE BEFORE THEY DO!
FIELD SEALED FOOD
NEXT WEEK:
BITTER HARVEST!

10 KODAK CAMERAS TO BE WON

IN OUR BRAIN-TEASING WHO'S WHO QUIZ!

Over the past twelve weeks you've met a host of characters and terrifying monsters. In addition we've retold some of my earliest tv adventures. Now its time to find out how much you remember! Here's a clue: the answers to the ten questions below can all be found in the first twelve issues of **Doctor Who Weekly** — so faithful readers should have little trouble!

The ten lucky winners will win their very own Ektra 12-EF camera outfit with its built in electronic flash, and weather selector for perfect pictures every time.

So once you've found the ten answers, write them on a postcard and send them, with your full name, age and address to us at:

CAMERA COMPETITION,
Marvel Comics, Jadwin House,
205-211 Kentish Town Road,
London NW5.

Good luck everybody!
Oh, and don't forget to include the entry coupon with your postcard.

QUESTIONS

1 Name the boy who rescued the Doctor from a blazing farmhouse in France.

2 Who was the sinister Commander of the Iron Legion?

3 K-9 once battled a robot parrot. What was it called?

4 Who played the Doctor in the film version of *Dr Who*?

5 Who was the Cyberman with feelings?

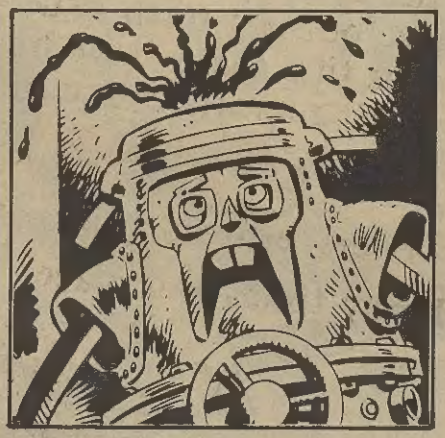
6 Name the deadly enemies of the Sontaran race.

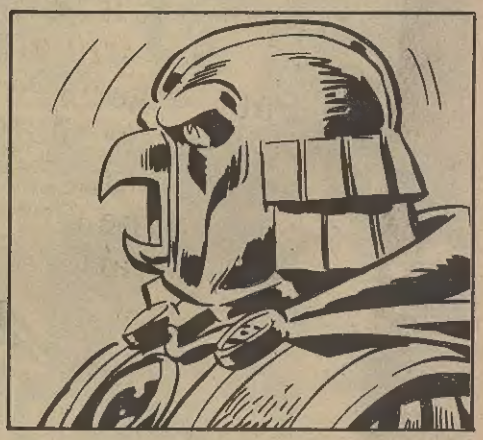
7 What was the name of the evil hermit in "The Keys of Marinus"?

8 Who was the movie producer on the planet Anhaut?

9 What was the name of the oldest, most volatile robot in Rome?

10 Name the pacifist alien race on Skaro.





COMPETITION ENTRY STAMP

A LETTER FROM THE DOCTOR

Dear All,

One of the most popular questions asked in your many, many letters has been "With the Doctor Who tv series having been so popular for over 16 years, why has it taken so long for a weekly comic magazine to be published?"

Well, the answer's quite simple. Fighting intergalactic monsters and historic foes is bad enough, but can be a piece of cheesecake compared with the problems of producing a weekly publication about such adventures!

This issue's cover proudly proclaims *The Ice Warriors Attack!* And attack they do indeed . . . but not this week!

Comic strip artists, unlike Gallifreyan Time Lords, don't have access to a TARDIS! Which means they have to often work night and day to produce their top standard work in time to get it to us for each issue. And sometimes there are casualties, work will get lost in your primitive postal system, or ink will inexplicably pour over a finished page (while a pet cat cowers timidly in the corner of a room, paws covered in . . . black ink).

These are only two of the many problems artists face (with holidays being virtually non-existent).

And so it is with the artistic portrayal of the Ice Warriors story. They *will* attack, but not until issue 15.

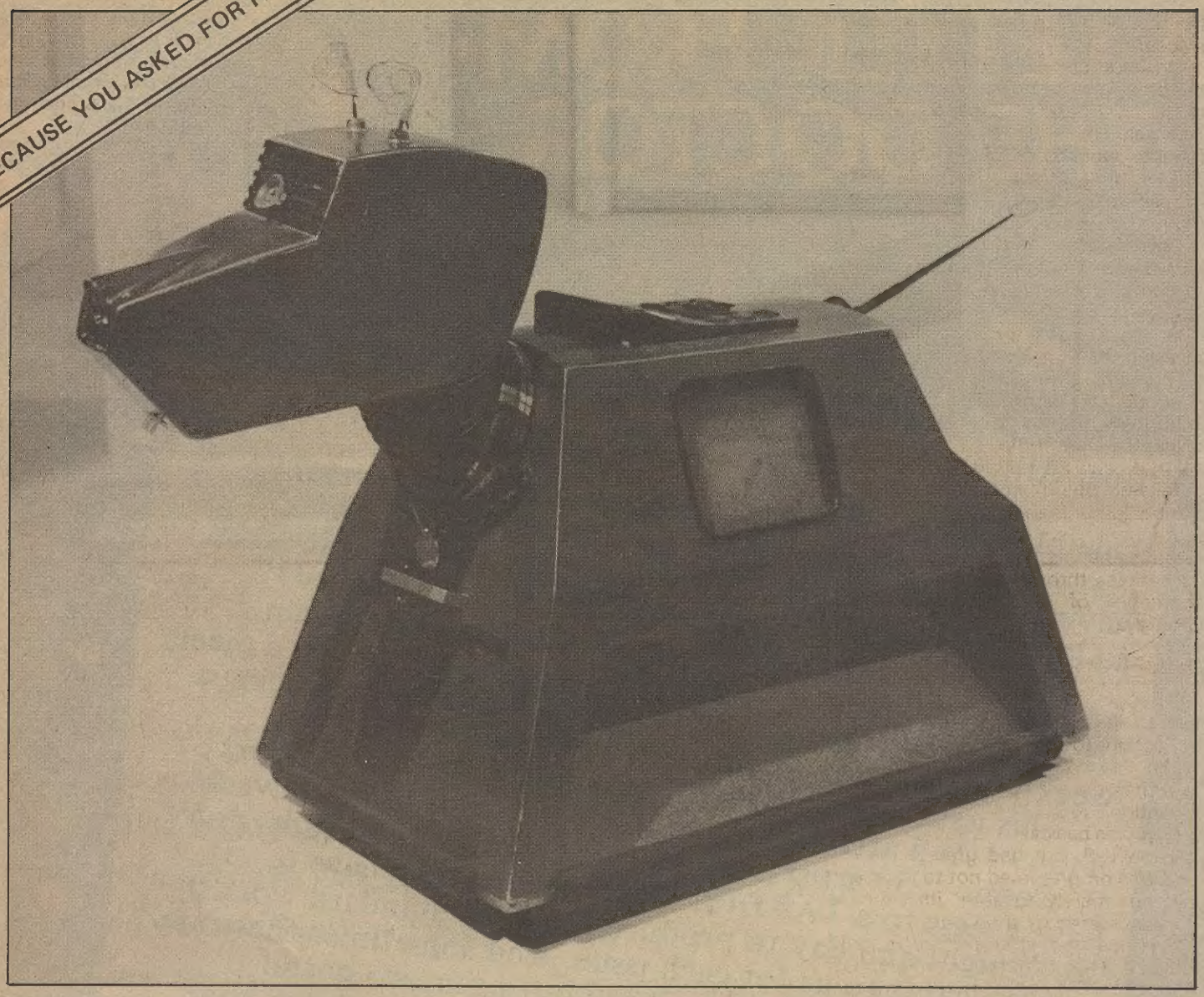
But the good news is that instead we have a great new story for you all, featuring another race of would-be conquerors this week. None other than the once Dalek-slaves . . . the Ogrons.

We (my artists, writers, editors and I) hope you enjoy it!

Happy times and places,

The Doctor.

BECAUSE YOU ASKED FOR IT!



THE STORY OF K-9

"A dog is a man's best friend," the old saying goes. When Professor Marius was told that he couldn't take his pet hound aboard a space laboratory, he was most upset. But he didn't stay lonely for long. He built a computer, shaped like a dog, designed to help him in experiments, and keep him company. This was the origin of the lovable metallic animal known as K-9.

The Doctor first met K-9 in the adventure called "The Invisible Enemy." Professor Marius had been called to Earth, and on his return was told that, owing to weight problems on the ship which was to shuttle him back to his space lab, he would have to leave K-9 behind. The disappointed boffin entrusted his mechanical pet to the Doctor and Leela. The Doctor's huntress companion was delighted at this, but the Time Lord was none too pleased at acquiring a metallic pet. Countless adventures involving malfunctioning computers and devilish robots had taught him never to trust a thinking machine, much less a contrary robot mutt!

K-9'S CONVERSATIONS WITH OTHER COMPUTERS

Nevertheless, he took K-9 aboard the TARDIS. To Leela's protests, however, he dismantled the robot, to check its circuits fully. It was probably the result of this tampering which caused K-9's later malfunctions – but the Doctor would hardly admit to this theory!

K-9 was no ordinary computer, as the Doctor soon realised. The dog had taken on characteristics of its master, and seemed to be able to think for itself. Very soon, it became clear that the Doctor was growing fond of his adopted pet, and K-9 proved a useful addition to the party of time-travellers.

One of K-9's most obvious talents was the ability to converse with other computer intelligences. For example, in the story, "The Invasion of Time", the robot dog actually *spoke* to the TARDIS itself! K-9 decided that the TARDIS was an extremely stupid machine, but was proved wrong in a later episode. In the adventure entitled **The Stones of Blood**, the TARDIS regenerated K-9's circuits, after one of

the monolith Ogri had torn the dog to pieces.

On another occasion, K-9 spoke to the computer called Mentalis, last relic of the civilisation of Zeka. By this, K-9 was able to warn the Doctor and his friends, who were searching for the Key of Time, that Mentalis was about to self-destruct. In their way, K-9's unique talents proved an invaluable aid to his master. But the partnership between K-9 and the Doctor was soon to come to an end, in an unexpected fashion.

At the end of the story titled "The Invasion of Time", Leela decided to stay with the Gallifreyan soldier, Andred, with whom she had fallen in love. K-9 decided to stay with her, telling the Doctor that it was more logical that Leela remain the wife of a computerised pyramid, bog on a savage planet, than the Time Lord heading for promotion. Secretly, K-9 was relieved to be free of the vast wealth of knowledge accessible through the observation chambers of the Time Lords on Gallifrey.

THE PIRATE PARROT'S WRATH

Though the Doctor seemed surprised to lose K-9, he must have been expecting to part company at some stage. No sooner had the robot dog left, than the Doctor developed his own mechanical K-9 Mark Two. This new model was basically the same straight as the old K-9, but had greater mobility and had programmed only to be able to kill, but mainly to stun, its enemies, unless ordered by the Doctor.

Perhaps the strangest robot, and which K-9 had to battle, was Polychloes Aquatica. This giant aquatic creature was owned by the captain of the planet Zeeka, Kalf-Kalbi Tyrrell. On his orders, the mechanical bird attacked the Doctor's party from the air, and it was only K-9's accurate firing which saved them all from the giant parrot's wrath!

Despite obvious drawbacks in its construction, K-9 has proved a excellent companion of the Doctor during the time. However, the mechanical dog sometimes misjudges an adventure through hyperbolowns. For example, a seemingly peaceful defect stopped K-9 from helping the Doctor in the solid battle with the Daleks. This meaning himself also made it impossible for K-9 to operate against the Kinda. On occasions, it has been necessary for the Doctor to carry K-9 across rough ground, or do battle against the Daleks in most.

A TIME LORD'S BEST FRIEND

For many, the Doctor has been accompanied by at least one companion. That familiar pattern was altered with the addition of K-9 to the venture. Together with the Time Lady, Romana, K-9 seemed set to have the Doctor on his travels through Time and Space for a long time to come. Then, mainly concerning the case of a robot pet, the Doctor has come full circle in his thinking. It's true that a dog is man's best friend, even a computerised version is certainly a Gallifreyan's favourite pet too!

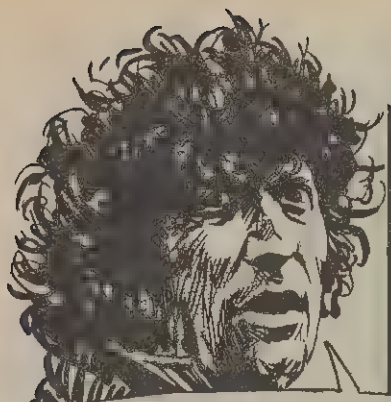
The Doctor (Tom Baker) with his pretty companion, Romana (Lalla Ward), in the second version of The Stones of Blood.

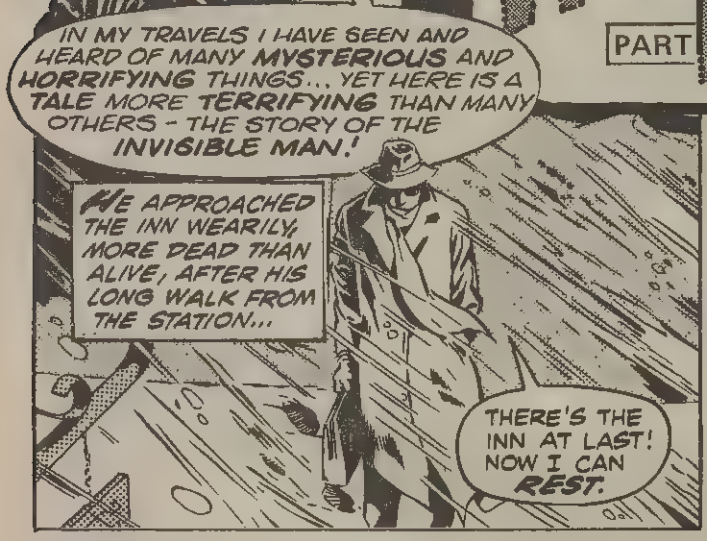
Next Week: THE MAKING OF K-9

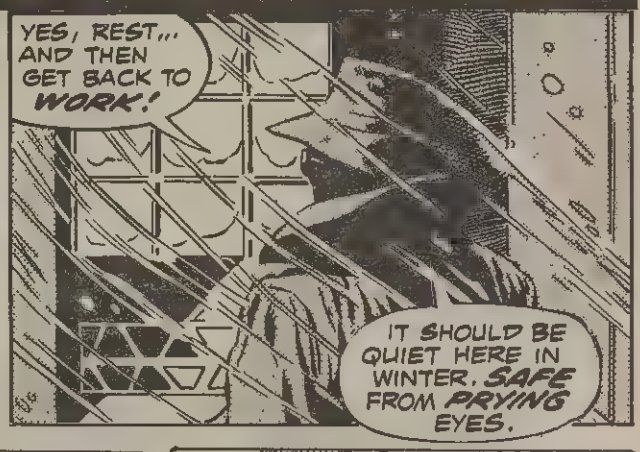
TALES FROM THE TARDIS featuring

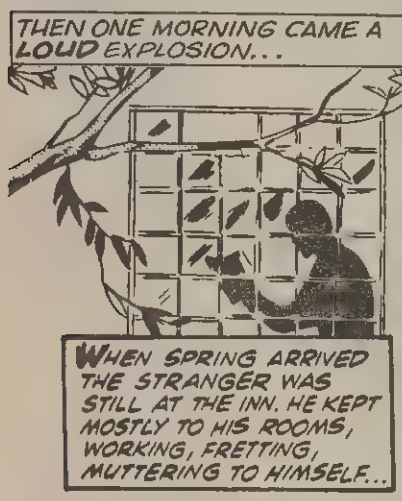
THE INVISIBLE MAN

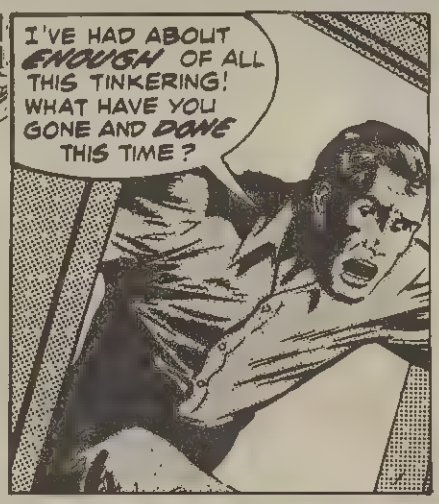
PART TWO

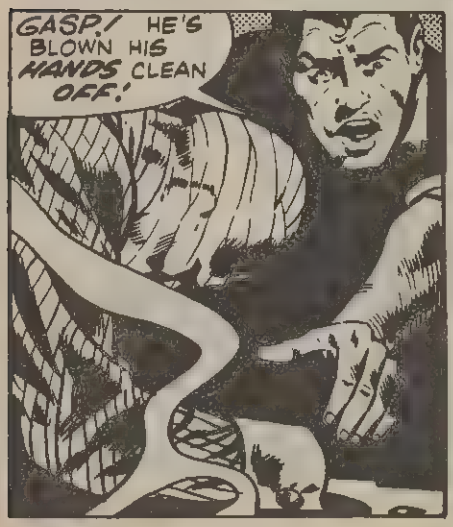






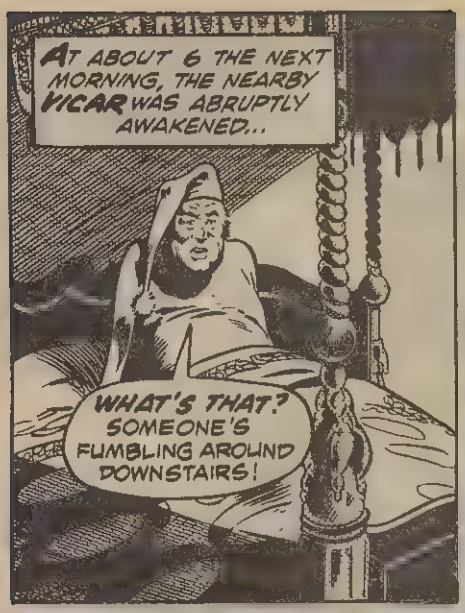




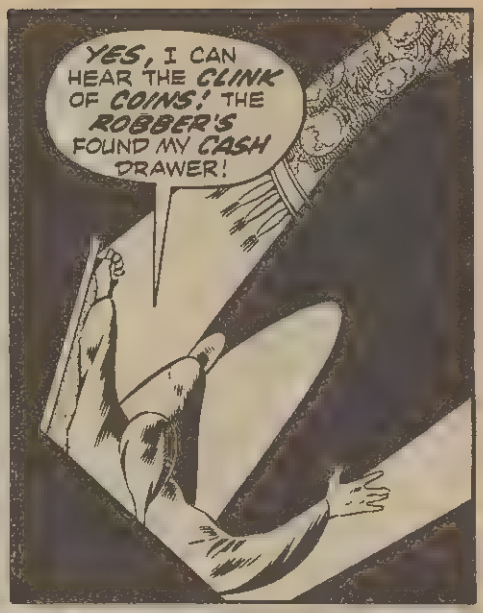


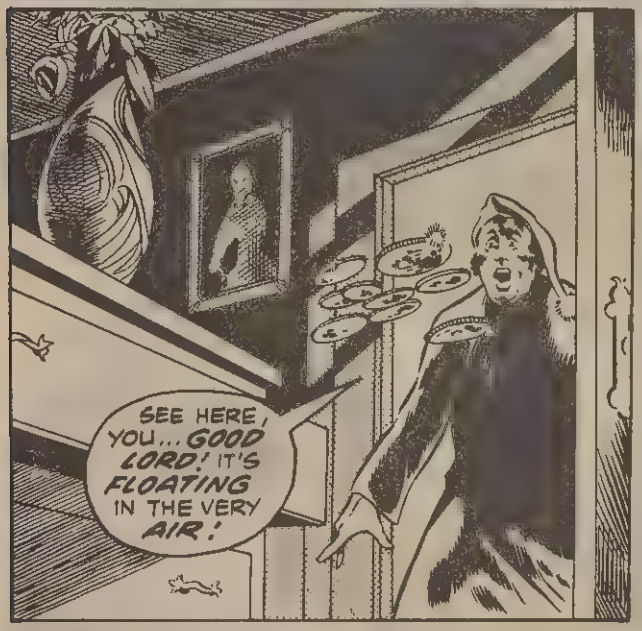
Artwork: Mayerik & Adkins.

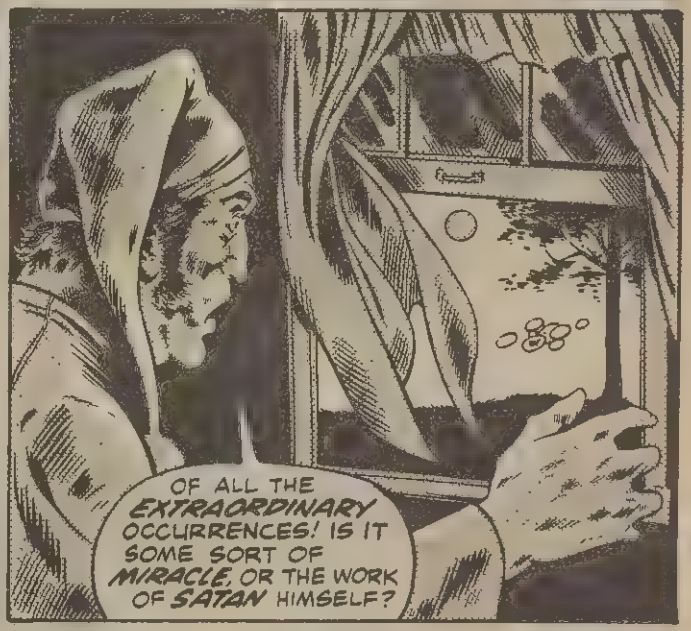
Based on the classic by H.G. Wells.


AT ABOUT 6 THE NEXT MORNING, THE NEARBY VICAR WAS ABRUPTLY AWAKENED...
WHAT'S THAT? SOMEONE'S FUMBLING AROUND DOWNSTAIRS!

SOUNDS LIKE HE'S IN MY OFFICE. MUST BE A BURGLAR!


YES, I CAN HEAR THE CLINK OF COINS! THE ROBBER'S FOUND MY CASH DRAWER!


SEE HERE, YOU... GOOD LORD! IT'S FLOATING IN THE VERY AIR!


OF ALL THE EXTRAORDINARY OCCURRENCES! IS IT SOME SORT OF MIRACLE, OR THE WORK OF SATAN HIMSELF?

A BIT LATER, AT THE INN...
SEE, JENNY-- HIS DOOR'S OPEN AND HE'S NOT HERE!
CAN HE HAVE SKIPPED WITHOUT PAYING US? LET'S GO IN AND SEE.

ALL HIS THINGS ARE STILL HERE... INCLUDING THESE PRECIOUS BOOKS. NOT MUCH SENSE IN THIS ONE. JUST A BUNCH OF SCRIBBLING.

SMACK
OWWW!!

RUN, JEN! THE ROOM'S GONE MAD!

LATER THAT DAY...
HERE, MRS. HALL. I'VE FOUND SOME MONEY. THIS SHOULD SATISFY YOU.

I WONDER WHERE YOU FOUND THESE COINS. WAS IT AT THE VICAR'S?
I DON'T UNDERSTAND HOW YOU DID IT, BUT...

NO, YOU DON'T UNDERSTAND! YOU DON'T UNDERSTAND ANYTHING!
NOT WHO I AM--OR WHAT I AM! BUT I'LL SHOW YOU!!

YES, I'LL SHOW YOU NOW! LOOK!
OH, MY LORD!

CONSTABLE! THE MADMAN'S ATTACKING MY WIFE!

AND I SWEAR TO YOU... HE'S GOT NO HEAD!
HEAD OR NO HEAD, I'LL ARREST HIM!

NO HEAD--NOR BODY, NEITHER! HERE, YOU--YOU'RE UNDER ARREST!

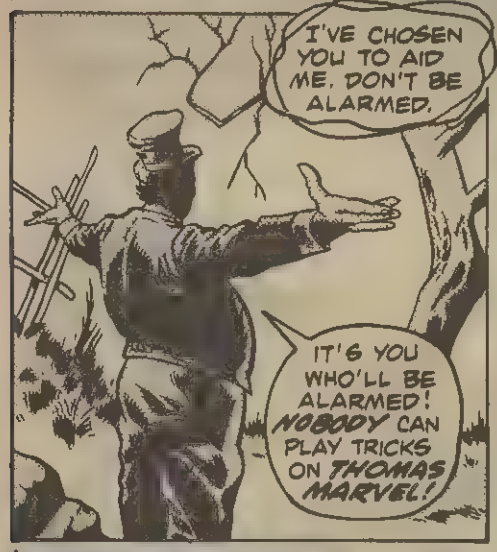
NO STUPID BUMBKIN WILL TAKE ME IN!
THOSE HANDS... HANDS... STOP HIM!

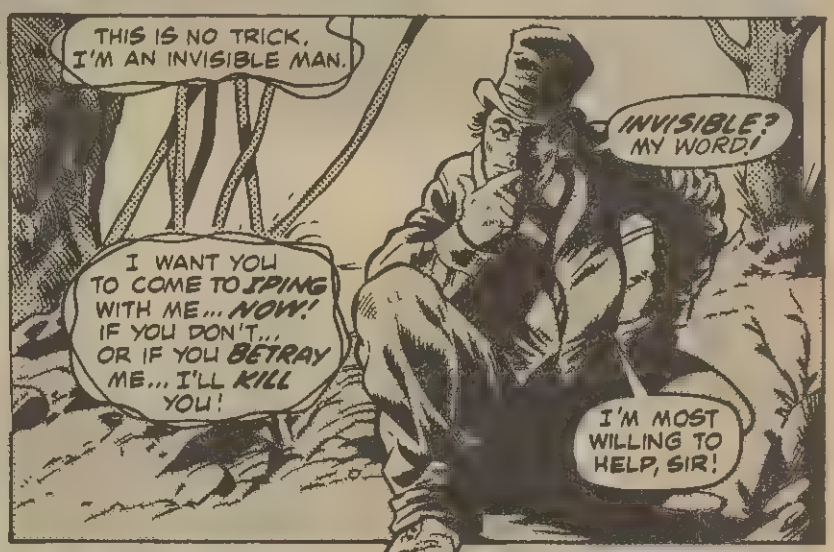
YOU WON'T STOP ME EITHER, HALL!

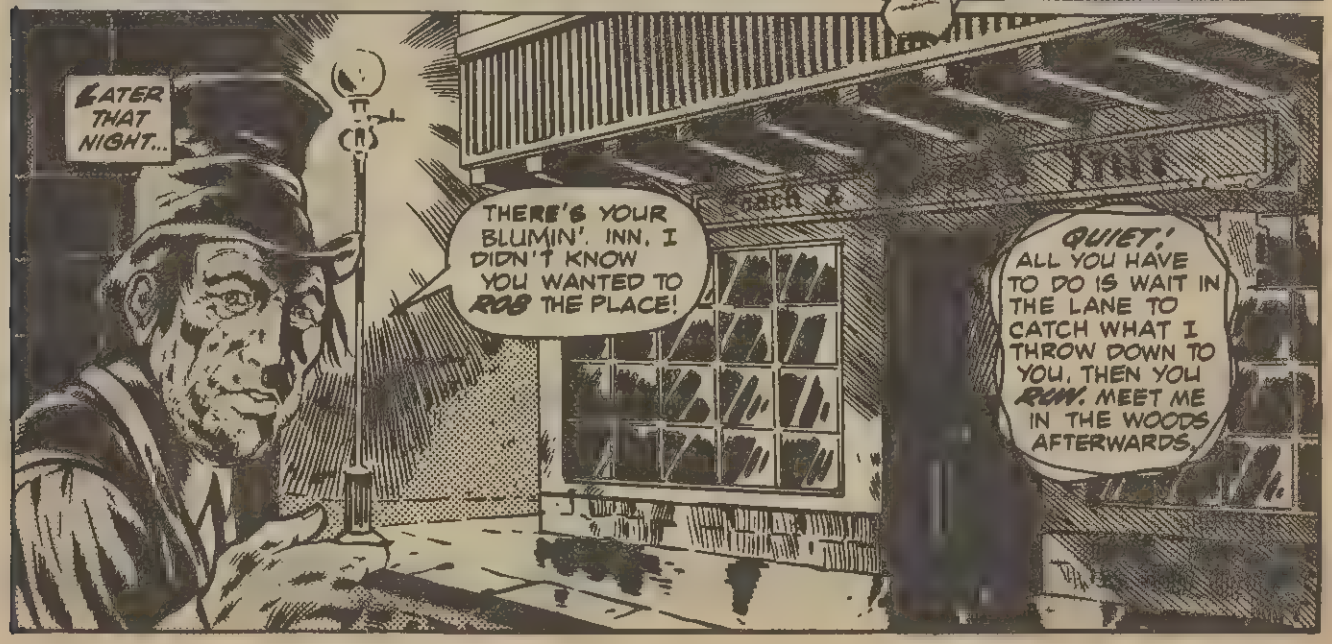
HOLD HIM! SHUT THE DOOR!
HE'S INVISIBLE! HE'S GONE!

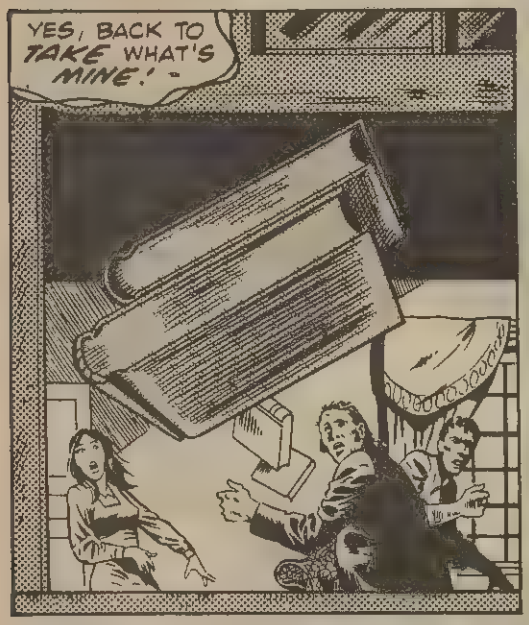
TWILIGHT... A MILE AND A HALF FROM TOWN.
HERE, WAKE UP! I NEED YOUR HELP!

HEY! WHO'S THAT?
WHERE ARE YER?


I'VE CHOSEN YOU TO AID ME. DON'T BE ALARMED.
IT'S YOU WHO'LL BE ALARMED! NOBODY CAN PLAY TRICKS ON THOMAS MARVEL!


THIS IS NO TRICK. I'M AN INVISIBLE MAN.
INVISIBLE? MY WORD!
I WANT YOU TO COME TO IPING WITH ME... NOW! IF YOU DON'T... OR IF YOU BETRAY ME... I'LL KILL YOU!
I'M MOST WILLING TO HELP, SIR!


LATER THAT NIGHT...
THERE'S YOUR BLUMIN'. INN. I DIDN'T KNOW YOU WANTED TO ROB THE PLACE!
QUIET! ALL YOU HAVE TO DO IS WAIT IN THE LANE TO CATCH WHAT I THROW DOWN TO YOU, THEN YOU RUN. MEET ME IN THE WOODS AFTERWARDS.

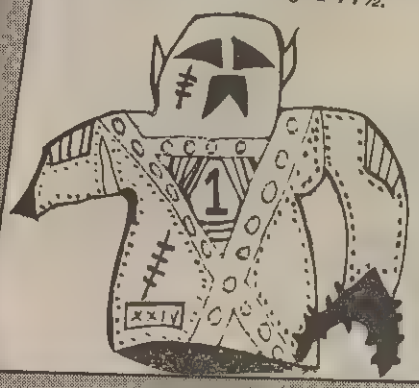


NEXT: HOW IT ALL BEGAN!

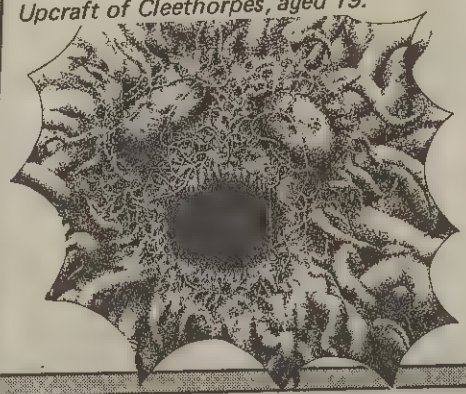
RESULTS OF OUR GREAT DIGITAL WATCH COMPETION!

The response to our great prize-winning competition was fantastic! We received thousands of your drawings but eventually found our ten lucky winners, whose terrifying monsters are printed below. If you're not one of the successful competitors, thanks for your entries and better luck next time as we've lots more prize-winning competitions coming soon!

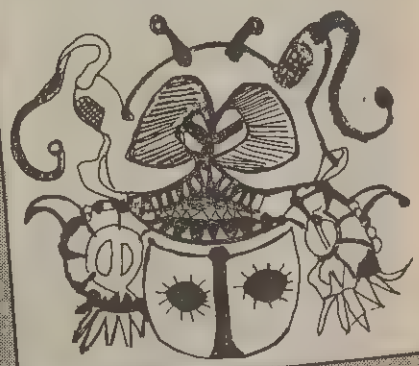
A Force Field Giant drawn by Simon Browne of St Helens, aged 11½.



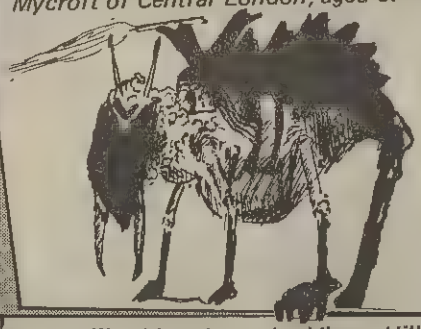
A Giant Medusa Leech drawn by Andrew Upcraft of Cleethorpes, aged 19.



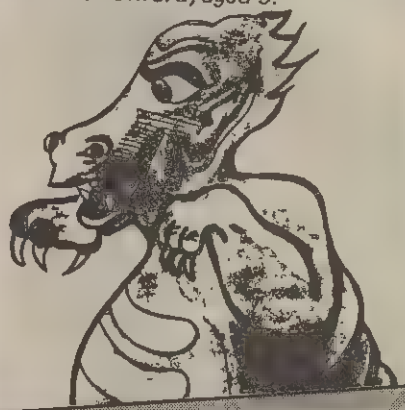
A Carnivoped Horibils drawn by Andrew James Fergusson of Dumfries, aged 8.



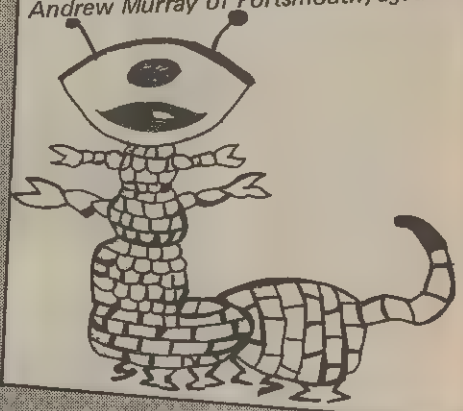
A Cybernetic Troglodite drawn by Joshua Mycroft of Central London, aged 5.



A Lanigiro Retsnom drawn by David Wassell of Oxford, aged 9.



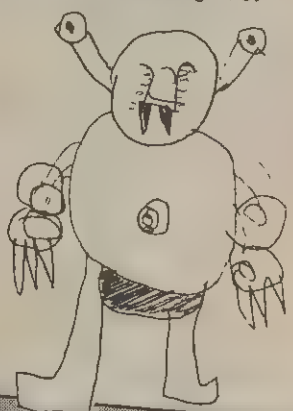
A Cyclopian Crabworm drawn by Andrew Murray of Portsmouth, aged 7.



An Achilles Lion drawn by Victor Hillyar of Highbridge, aged 10.

A Skaalon Scavenger drawn by Andrew Walker of Melton Mowbray aged 15.

A Grontian Ant-man drawn by Matthew Smith of Crickhowell, aged 6.



A Crab Circus, drawn by Ian Fellows of Walsall, aged 6.

CRAZY CAPTION 13

£5 TO BE WON!

We looked to yet another of our great, funny, crazy caption competitions. Did you look at the picture? You will know that all you have to do is think of the funniest line you can, to go with the empty speech balloon (25 words or less), and you could win £5! The accompanying editor, Martin Baker, will go to the runners-up. Send your entries — on postcards only — postmarked no later than January 7th, to us at:

CRAZY CAPTION NUMBER 13,
Marvel Books, Jetlin House,
206-211 Kentish Town Road,
London NW5.

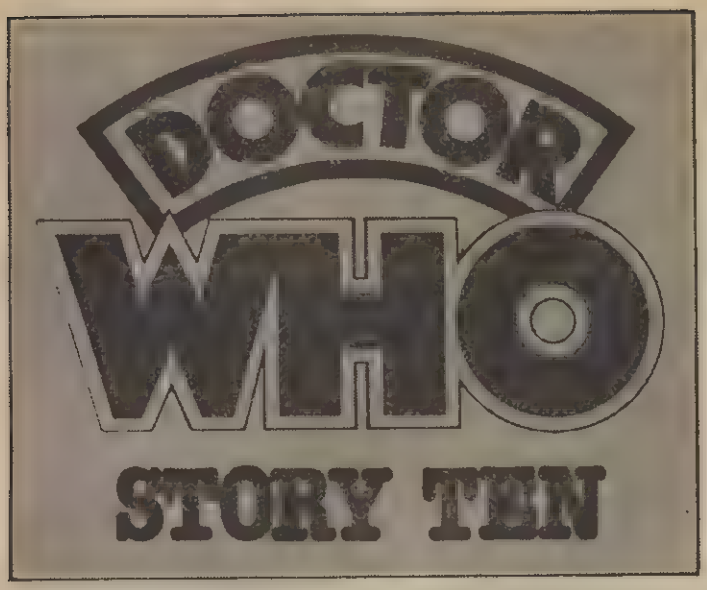
RESULTS OF CRAZY CAPTION NUMBER 7

THE WINNER:

Kelly Lamplugh, New Cross, was £5 for the caption, printed right:

"Two monkeys still receive management training on Dum Ekim at the Dodo."

Also runners from Wyncoyle, Lewisham, Bob Island, Kent; Kevin Mary Jane Hickey, from Wallington, Surrey; Paul Brock, from Bolton; Christine Hodgson, from St Helens; Ian Smith, from West Dunbar; Tommy Schneider, from Brandon; Paul Flynn, from Hartlepool; Simon Thomas, from Doncaster; Andrew Beresford, from Dunstable.



THE DALEK INVASION OF EARTH

Part Two

The Daleks still hold twenty-first century Britain in their pitiless grasp, but, despite their worst efforts, there is still hope . . . We continue with the final half of this six part serial, first shown on BBC television on the 21st November, 1964.

David Campbell is carrying a pouch of Dortmun's bombs and he uses the acid detonator from one of them to defuse the Daleks' incendiary device, thus rendering it harmless. But with Daleks patrolling the streets, the young resistance fighter decides that the best route for Susan, the Doctor and himself to take northward is underground – in the sewer network of tunnels. David warns her of possible dangers on the subterranean paths – wild animals and scavengers!

Inside the Transport Museum, Barbara has managed to coax the engine of an old dust cart back to life. Together with Jenny she drives the vehicle through the streets of the

Jenny (Ann Davies), one of Earth's resistance fighters in the final episode of "The Dalek Invasion of Earth".

capital, now a blazing conflagration, and straight through a line of Daleks. Very soon they reach the open countryside but here a new danger threatens. The Daleks in London have sent a message to the mines, and now the flying saucer is hunting them. Jenny and Barbara only just have time to leap from the cab before a death ray zips downward from the ship and destroys the vehicle.

As night draws on, the two girls seek sanctuary in a forest cottage inhabited by two women. The forest dwellers make a living nowadays by mending clothes for the mine workers, and in return they are left in peace by the Daleks. Barbara and Jenny gratefully accept their offer of hospitality but discover too late that they have been led into a trap. During the night the Daleks come for them and the pair are taken away to begin work in the mine.

When the saucer landed earlier in Bedfordshire, Larry and Ian were able to make use of the ship's disposal chute system to escape. Now they have taken refuge in one of the work huts on the fringe of the mining zone where they are befriended by one of the workers, a man named Wells. Larry has told Ian of his brother's presence at the mine and of his theory concerning the reason for the Dalek invasion of Earth. Intrigued, Ian is anxious now to penetrate the heart of the whole operation – the control building! Wells thinks he might be able to arrange this with the help of Ashton; an unscrupulous profiteer who preys on the miners – selling them escape in exchange for jewellery and other valuables.

THE DALEKS' MASTER PLAN

David, Susan and the Doctor have a stroke of luck. They meet up with Tyler, whose own search for survivors proved useless, and together the four head north.

With dawn only a few hours away, Ian is bargaining with Ashton inside the hut when a roar is heard outside. It is the Slyther, a "pet" brought to Earth by the Black Dalek to guard the mine zone at night. The Slyther has a voracious appetite for human flesh and has sensed the people in the wooden hut. The creature bursts in and devours Ashton. Still hungry, it pursues Ian and Larry who finally evade it by leaping into a pit bucket from where they watch as the monster plunges to its death.

But the machinery is moving and the pair discover the bucket is being lowered into the mine.

They make a safe landing in one of the galleries, where they meet Wells again and attempt to conceal themselves among his work detail. But they are spotted by a suspicious Roboman who turns out to be Larry's brother. Larry tries vainly to break through the Dalek conditioning but it is too strong. Finally, in desperation, Larry is forced to kill his brother to allow Wells and Ian to escape, but dies in the effort.

The Doctor's party are likewise set upon by a group of Robomen but manage to come out best in the fight. Finally the team reaches the outskirts of the mine where the Doctor's mind begins to grasp the enormity of the

Dalek's plan. They are tunnelling for something deep within the planet's interior and by doing so they are daring to interfere in the very forces of Creation itself. They have to be stopped!

Barbara has reached the same conclusion, and in the hope of saving herself and Jenny, she offers the Daleks Dortmun's plans—supposedly giving details of a mythical global rebellion against the invaders. The two girls are taken before the Black Dalek in the control centre, where they overhear one of the Daleks announcing near completion of the project. They have now drilled to within four miles of the Earth's interior crust. An explosive device will be dropped down the completed shaft and the detonation of its warhead will allow the Daleks to remove the planet's core and substitute a drive system to pilot Earth to any point in the Universe. The Daleks are not planning to steal anything from the Earth at all – they are planning to steal the planet itself! The capsule containing the nuclear explosive is swung into position above the shaft. What nobody knows is that Ian Chesterton, in a bid to evade capture, has hidden himself inside the capsule and is now frantically endeavouring to get out.

Eventually the violent pitching of the capsule, caused by Ian's struggles, causes the Daleks to arrest the progress of the bomb and it is brought back to the surface where Ian is finally able to kick open an inspection hatch and escape. However, with Daleks rapidly converging on the bomb, the only escape route is downwards and once again the ex-schoolmaster finds himself trapped in the shaft . . .

A HEART RENDING DECISION

With the 'fault' now apparently rectified, the Black Dalek orders the human slave force to be herded into the lower galleries where they will die as the bomb explodes. The Daleks then turn their attention to Barbara, who begins telling them about the supposed mass-uprising by the remaining resistance organisations. While their interest is diverted, Jenny edges closer to the communications unit and issues a command for all Robomen to attack the Daleks. Although this order is quickly cancelled, it buys enough time for the Doctor, Susan, Tyler and David to steal into the compound. Instructing Susan and David to destroy the radio communication aerials with Dortmun's bombs, the Doctor and Tyler make their way towards the Control Centre.

While all this has been going on Ian has spent his time building a barrier across the shaft to stop the progress of the bomb when it is eventually dropped.

The order to release the capsule is given, and the cylinder begins its descent into the abyss – only to be deflected by Ian's barrier into one of the upper galleries. Unaware of this, the Black Dalek orders all Daleks to board the flying saucer which will then hover over the mine to observe the results. Only the Dalek guards are left behind.

The Doctor and Tyler have made a surprisingly easy entry into the Dalek operations centre and are releasing Barbara and Jenny from their magnetic wall bonds when a Dalek sentry catches them. At that moment the destruction of the radio masts is achieved by David and Susan. Since

the Daleks communicate mainly by radio signals the sudden wrecking of the system immobilises the guarding Dalek. Now the slaves must be released. Using the back-up transmitters, the Doctor orders the Robomen into action against the Daleks and warns the slave workers to get clear of the area before the bomb explodes. Ian joins the group and together they join in with the headlong rush to escape the mine.

Clearing the zone they are just in time to witness a giant explosion which totally engulfs the hovering Dalek ship with the last of the invaders aboard. A small split opens in the Earth's crust and the Doctor points proudly down at the first volcano England has known for centuries.

The Dalek invasion of Earth is over and the remaining population can now embark on the mammoth task of rebuilding their shattered world, and that, in the Doctor's eyes, begins with the clearing of an iron girder away from a police box on the banks of the Thames.

This accomplished, the gateway to time and space is once more open to the Doctor, but first the old man must make a heart-rending decision. Ushering Ian and Barbara into the TARDIS, he closes and seals the doors, leaving Susan on the outside. As Susan panics and runs to the doors her grandfather uses the external speaker to talk with her for one final time. He explains that during her youth each of them thought they were looking after the other, but now Susan has clearly grown into a woman and as such should not spend time fussing after a doddery old man. Her future is now with David Campbell, whom clearly she loves.

As the dematerialisation sequence begins, the Doctor voices the hope that he will be able to return one day and see the kind of world his granddaughter has helped to make. The ship fades to nothingness. Taking David's hand, Susan casts away her key to the TARDIS, knowing she will never again have use for it.

COMMENT

The final scene of this story showed the camera tracking in on the discarded key and, through its contours, the viewers saw a panorama of space. To this date Susan's farewell from the series remains one of the most touching scenes ever produced , and was a fitting end to the Doctor's re-match with the Daleks.

And let us not forget the Daleks, who had to undergo a major operation for this series. To enable the Dalek operators to move the machines over Earth's rough terrain, a special pedal-car device was fitted inside, covered by an enlarged fender section on the Daleks themselves.

THE DALEK INVASION OF EARTH
Credits

The Doctor (*William Hartnell*), Ian Chesterton (*William Russell*), Barbara Wright (*Jacqueline Hill*); Susan Foreman (*Carole Ann Ford*); Jenny (*Ann Davies*); David Campbell (*Peter Fraser*); Tyler (*Bernard Kay*);
Written by *Terry Nation;*
Directed by *Richard Martin.*

Next Week: THE RESCUE

Entry Number Thirteen:~ MAUREEN O'BRIEN

BORN: 1944
ROLE: Vicki, the space castaway.
YEAR: 1965
MAJOR STAGE PRODUCTIONS: **Enemy of the People, Henry IV; The Merchant of Venice; Cymbeline; The Seagull.**
MAJOR TELEVISION APPEARANCES: **The Poisoning of Charlie Bravo; The Squirrels; The Wednesday Play; The Whiteoaks of Jalna; The Legend of King Arthur.**
SPECIAL MENTION: Like Tom Baker, Maureen O'Brien, comes from Liverpool. Indeed, her job before the role of Vicki was a floor-manager for the Liverpool Everyman Theatre, a training ground for many presently renowned actors and actresses.

Along with many other hopefuls, she travelled to London to audition for the part of Vicki. She was eventually picked, and as the above lists show, Maureen went on from **Dr Who**, (which was her first role in television) to make a significant name for herself as a serious actress in both the theatre and television.

Her most recent television appearance was as Morgan Le Fay in **The Legend of King Arthur.**

CUT OUT AND COLLECT THE ENTIRE SERIES

WARLORD of the OGRONS

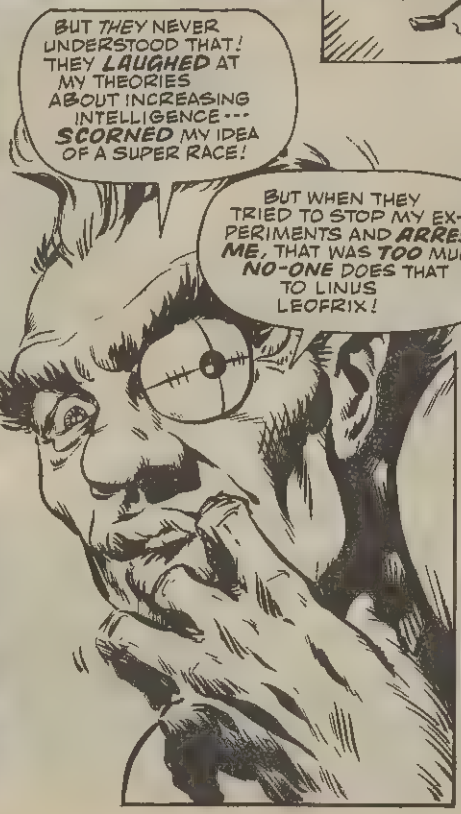
PART ONE

THE PLANET OF THE OGRONS IS A DESOLATE WORLD, WHERE THE INHABITANTS GRUB OUT AN EXISTENCE AS HUNTERS AND GO IN FEAR OF THE GIANT REPTILES ---

AND IN THIS BACKWATER OF THE GALAXY, VISITORS ARE FEW AND FAR BETWEEN ---

AND USUALLY **VILLAINOUS!**

SCRIPT: STEVE MOORE, ART: STEVE DILLON



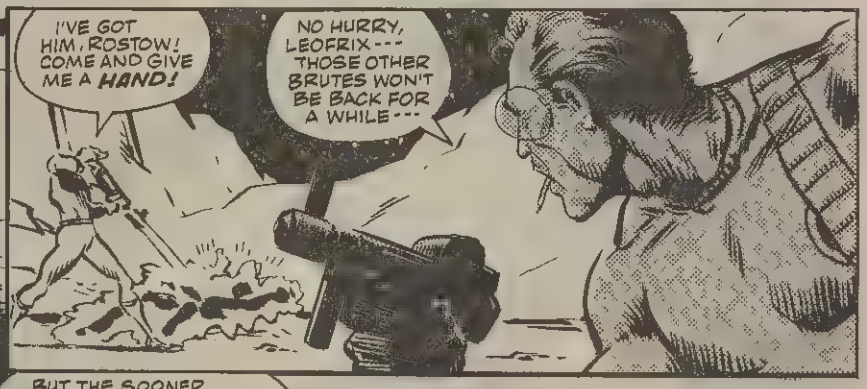
WAIT FOR MY SIGNAL, THEN FIRE LOW OVER THEIR HEADS! BLAST SOME ROCKS OR SOMETHING!
I'M GOING BELOW--I'LL LET YOU KNOW WHEN I'M READY---
AND --
LOOK! SHIP CARRY HUMANS!
HUH! HUMANS WEAK--EASY KILL!

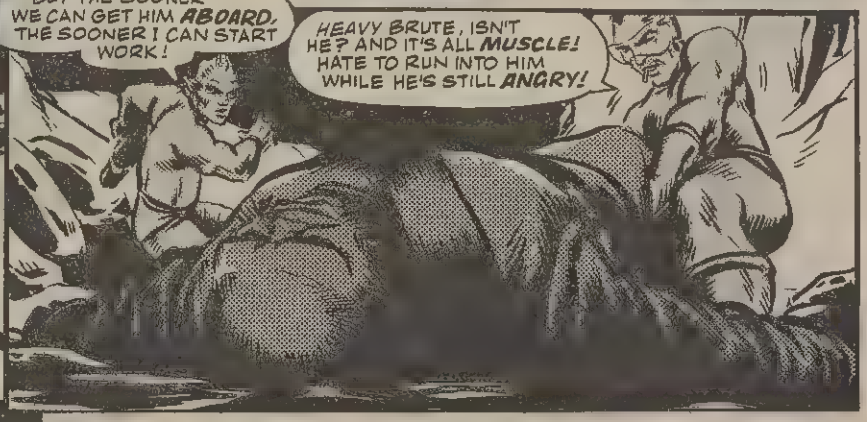
WEAK PERHAPS, BUT THEIR WEAPONS ARE STRONG---
HUH? THEY TRY KILL US?!
ZATT!

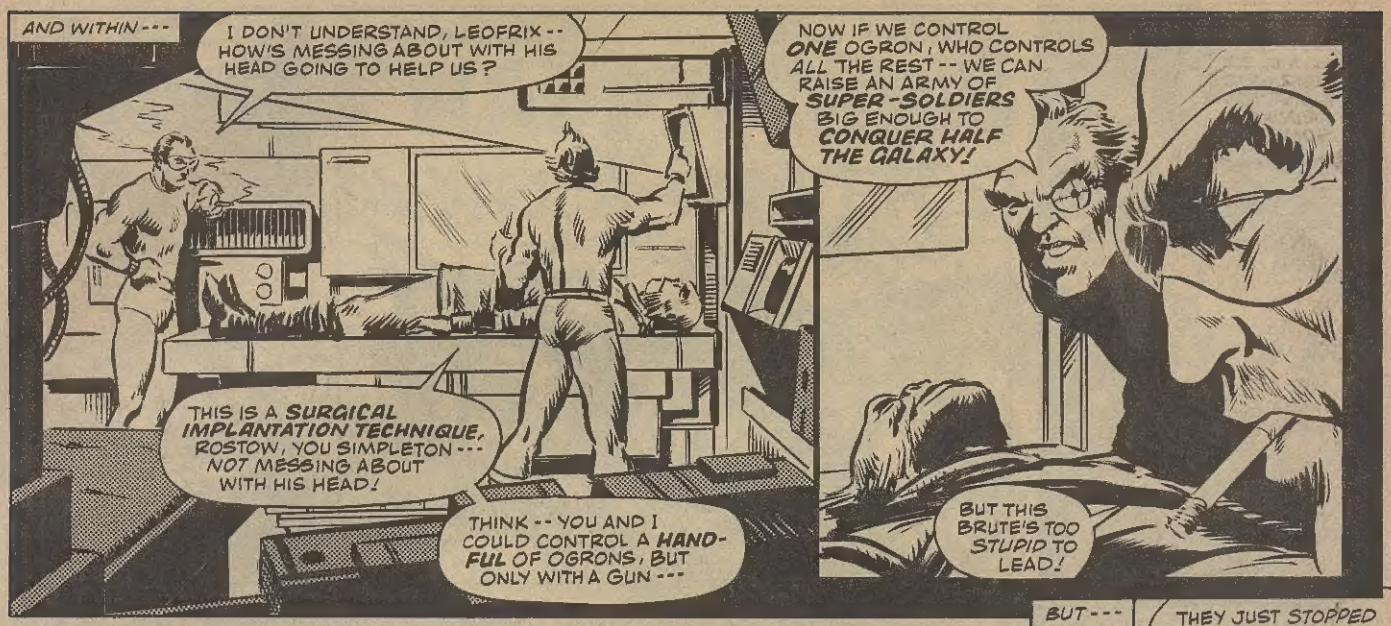
BUT LEOFRIX HAS SOMETHING A LITTLE LESS DEADLY IN MIND---
ONE STUN-BOLT NOW--WHILE THEY'RE MILLING ROUND---
SHOULD SCATTER THE REST AND LEAVE ME WITH A PRIZE SPECIMEN!

AND---
AAUUGHHK!!
THEY SHOT GNORK--RUN!!

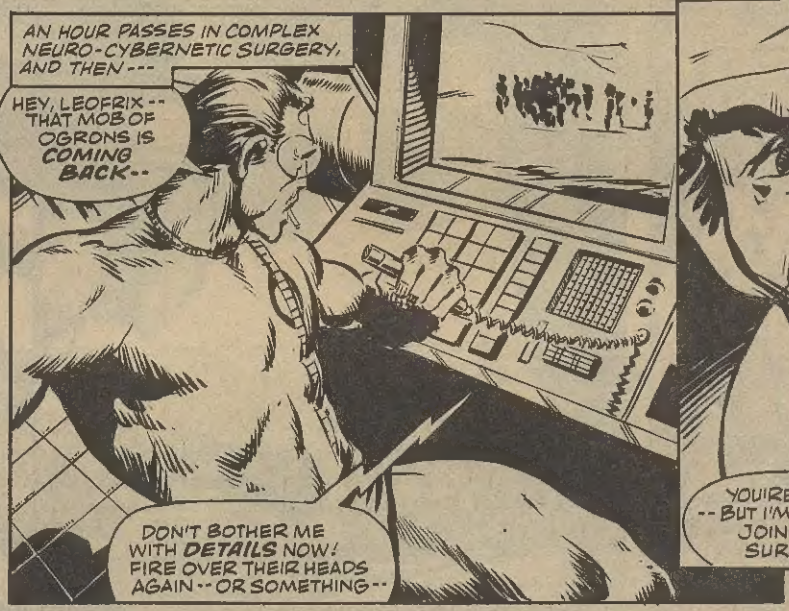
HA! GOT HIM! BUT THE BRUTE'S SO STRONG HE'S STILL CONSCIOUS!
I'LL HAVE TO STUN HIM AGAIN BEFORE WE CAN TAKE HIM ABOARD!
UH--WHY--LEGS--NOT--WORK?


I'VE GOT HIM, ROSTOW! COME AND GIVE ME A HAND!
NO HURRY, LEOFRIX---THOSE OTHER BRUTES WON'T BE BACK FOR A WHILE---


BUT THE SOONER WE CAN GET HIM ABOARD, THE SOONER I CAN START WORK!
HEAVY BRUTE, ISN'T HE? AND IT'S ALL MUSCLE! HATE TO RUN INTO HIM WHILE HE'S STILL ANGRY!


AND WITHIN ---
I DON'T UNDERSTAND, LEOFRIX -- HOW'S MESSING ABOUT WITH HIS HEAD GOING TO HELP US?
THIS IS A SURGICAL IMPLANTATION TECHNIQUE, ROSTOW, YOU SIMPLETON --- NOT MESSING ABOUT WITH HIS HEAD!
THINK -- YOU AND I COULD CONTROL A HANDFUL OF OGRONS, BUT ONLY WITH A GUN ---
NOW IF WE CONTROL ONE OGRON, WHO CONTROLS ALL THE REST -- WE CAN RAISE AN ARMY OF SUPER-SOLDIERS BIG ENOUGH TO CONQUER HALF THE GALAXY!
BUT THIS BRUTE'S TOO STUPID TO LEAD!

THAT'S WHY I'M MAKING HIM MORE INTELLIGENT WITH BRAIN-IMPLANTS, YOU IDIOT!
MAYBE I SHOULD DO THE SAME TO YOU!
AH, I'LL BELIEVE IT WHEN I SEE IT, LEOFRIX -- I'M GOING BACK ON WATCH --


AN HOUR PASSES IN COMPLEX NEURO-CYBERNETIC SURGERY, AND THEN ---
HEY, LEOFRIX -- THAT MOB OF OGRONS IS COMING BACK --
DON'T BOTHER ME WITH DETAILS NOW! FIRE OVER THEIR HEADS AGAIN -- OR SOMETHING --

BUT ---
THEY JUST STOPPED WHEN I FIRED -- DIDN'T RUN! I'M GETTING A BIT WORRIED...
YOU'RE WORRIED -- BUT I'M FINISHED! JOIN ME IN SURGERY --

AND ---
THERE! THE NEW LEADER OF THE OGRONS! OUR WARLORD --- OURS TO CONTROL!
GOING TO HAVE TO WAKE HIM UP FIRST!
A SIMPLE MATTER --
WITH THIS CONTROL I CAN STIMULATE THE ELECTRODES IN HIS BRAIN ---
CLICK!

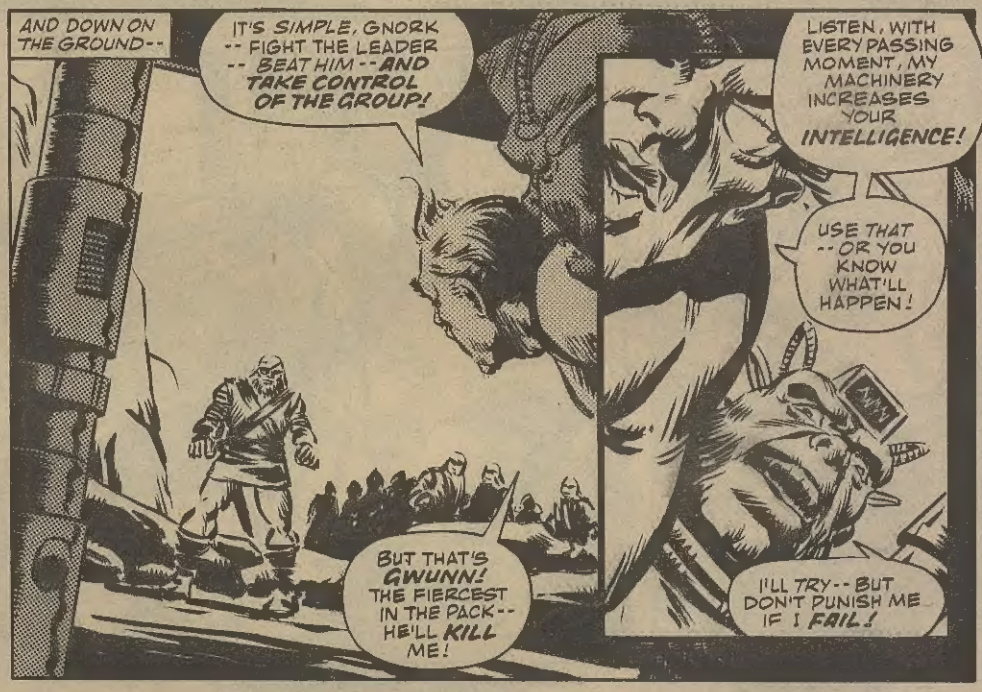
AH... WHA..? WHAT PLACE IS THIS? WHY'VE YOU BROUGHT ME HERE?
TO OBEY, YOU BRUTE! ON YOUR FEET! WHAT'S YOUR NAME?

NAME IS ---GNORK!
WHAT'VE YOU DONE TO ME? YOU'VE MADE ME UGLY!
YOU'VE GOT TO DIE!!

I THINK NOT, GNORK! I CAN WAKE YOU UP--- PUT YOU TO SLEEP---
--AND I CAN CAUSE YOU PAIN!
AAAHH!

OR I CAN GIVE YOU POWER... SUCH AS YOU'LL ONLY APPRECIATE AS YOUR INTELLIGENCE DEVELOPS--

BUT THEN---
NO MORE PAIN IF I OBEY YOU?
SEE? YOU'RE GETTING WISER ALREADY!
LEOFRIX! THE OGRONS ARE COMING AGAIN! I'LL HAVE TO KILL ONE THIS TIME!
NO! WE'LL SEND GNORK! HE CAN STOP THEM!


AND DOWN ON THE GROUND--
IT'S SIMPLE, GNORK -- FIGHT THE LEADER -- BEAT HIM --AND TAKE CONTROL OF THE GROUP!
BUT THAT'S GWUNN! THE FIERCEST IN THE PACK-- HE'LL KILL ME!
LISTEN, WITH EVERY PASSING MOMENT, MY MACHINERY INCREASES YOUR INTELLIGENCE!
USE THAT --OR YOU KNOW WHAT'LL HAPPEN!
I'LL TRY--BUT DON'T PUNISH ME IF I FAIL!

AND SO---
HA! LOOK WHAT THEY'VE DONE TO GNORK! WHAT A JOKE! WHY'VE THEY SENT YOU BACK, JOKE?

TO FIGHT, GWUNN -- TO CHALLENGE YOU FOR THE LEADERSHIP!

HA! GIVE HIM A SWORD, SOMEBODY! AND START DIGGING A BURIAL PIT!
YOU MUST BE TIRED OF LIVING, GNORK!!
END OF PART ONE.

HAVE A HAPPY CHRISTMAS...
WITH MARVEL'S WINTER SPECIALS!

SPIDER-MAN

You raved over the **Spidey Summer Special**. . . but just wait till you see what we've cooked up this winter for old web-head A fantastic 33 page epic tale of the Watcher, who shows us 3 alternative worlds — where someone else became Spider-Man! And just look who the 3 were who took the radioactive spider bite. . . JJJ's son John Jameson, Betty Brant and Flash Thompson! Also inside: A look back at Britain's Spidey comic over the last 6 years — its stars and its changes, how Stan & Johnny Romita produce the Spidey Newspaper Strip, how Stan and Steve Ditko created Spider-Man, plans of Peter Parker's pad, his office and university grounds, plus more, more more!!

52 huge pages! Only 40p!

STAR HEROES

When we had to pull The Micronauts out of **Star Wars Weekly** there was such a hue and cry, we started coming into the office in disguise. . . in fear of our lives! Well, they're back! In the pages of our latest 'pilot' project, **Star Heroes**. And just look at the company they're keeping. . . none other than the heroes and villains of BATTLESTAR GALACTICA! What more could any science-fiction loving Marvelite ask for?

52 spaced-out pages Only 40p!

FRANTIC

You pleaded for more. . . you begged for more! You must be mad, or crazy, or even — — FRANTIC! Yes, we've dished up a second helping of Marvel's madcap mag of hectic humour. This time around featuring our look at: Battlestar Galactica, The Silver Surfer, Fantasy Island, The Waltons, Santa Claus, plus the inimitable HOWARD THE DUCK!

52 average size pages! A steal at 40p!

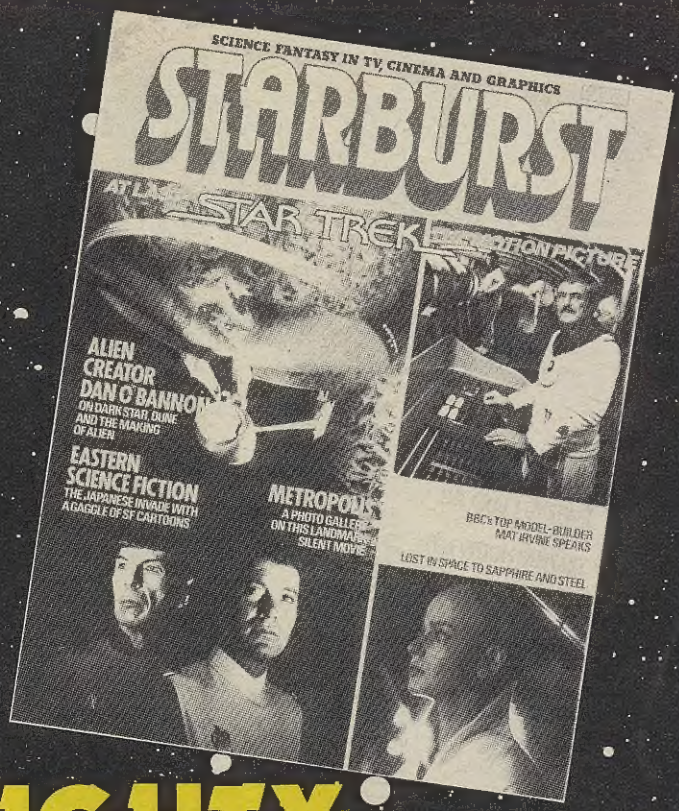
SUPERHERO FUN AND GAMES

Everyone seems puzzle-crazy these days! But rather than mix puzzles in with our regular mags, we've put together a whole cover to cover package of them! And, better yet, they're all based around your fun-loving favourite Marvel superheroes! Test your knowledge of the mighty Marvel universe of characters as you try to beat Howard the Duck, Spidey, Iron Man, Ms Marvel, Iron Fist, Ka-Zar, and everyone! Plus special feature pages on how to draw Hulk, Spidey and a brand new character is introduced . . . PUZZLEMASTER!

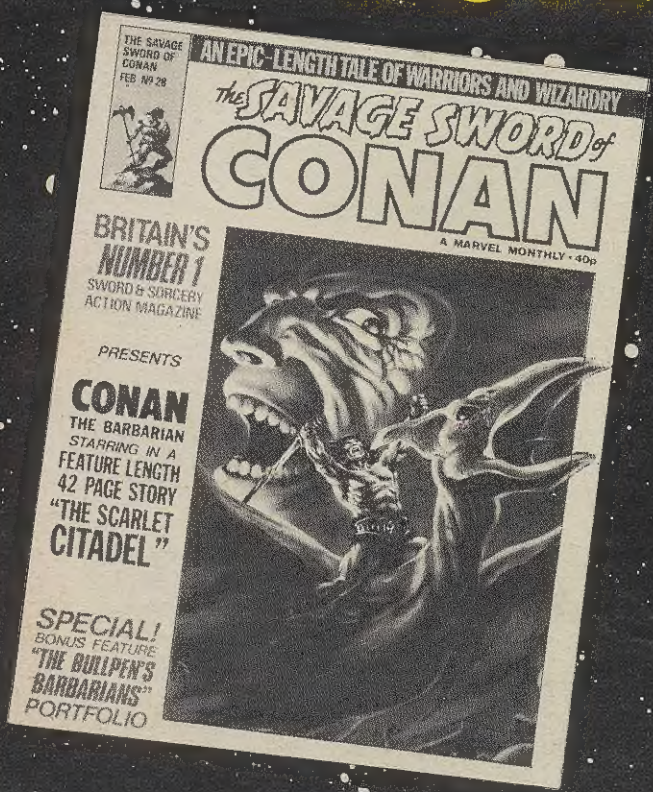
36 befuddling pages Only 25p!

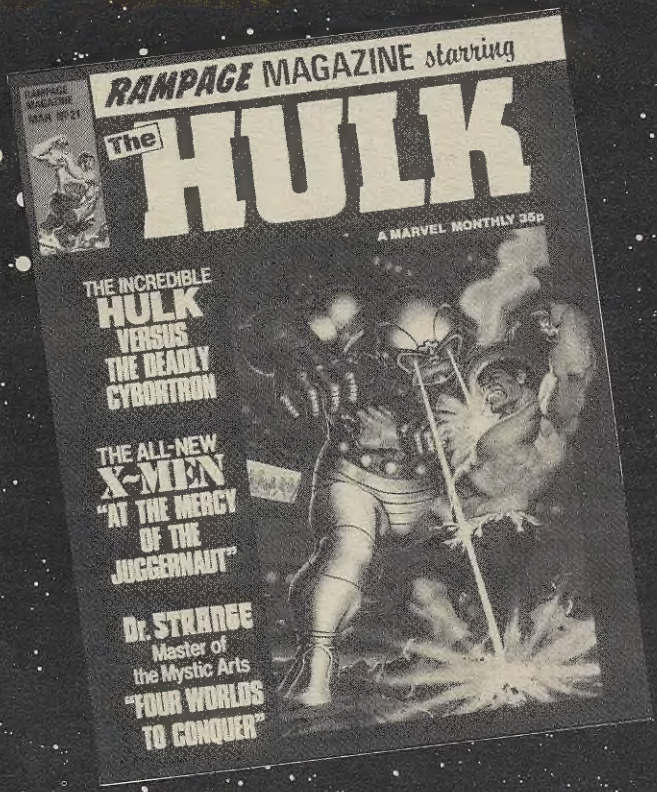
. . . GRAB THEM WHILE THEY'RE AROUND, TIGERS!

THEY'RE ALL ON SALE NOW! DON'T MISS 'EM!



THE MIGHTY MARVEL REVOLUTION MOVES ON!





EACH AND EVERY MONTH!